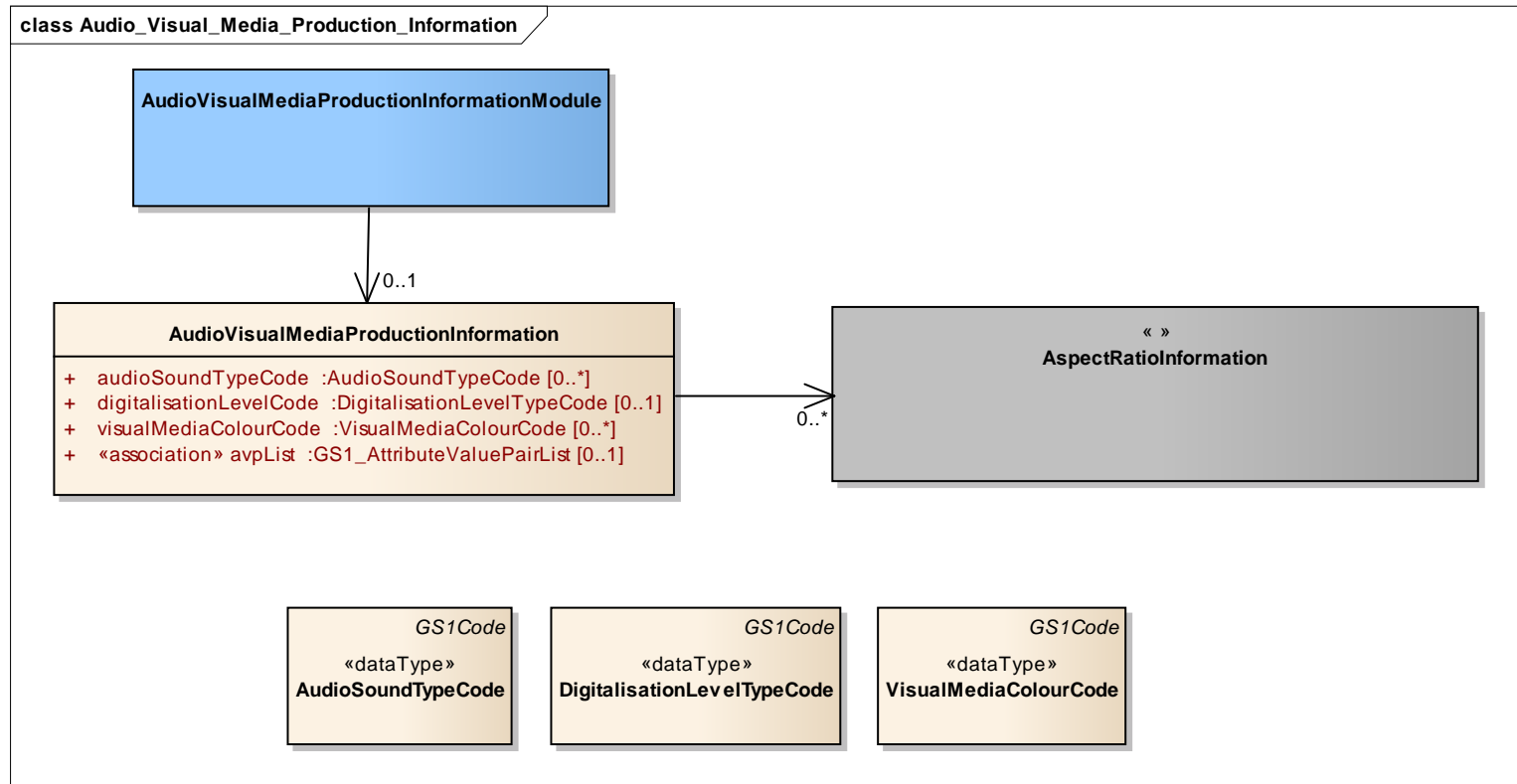


5.7. Audio Visual Media Production Information Module



Content	Attribute / Role	Datatype /Secondary class	Multipli city	Definition
AudioVisualMediaProd uctionInformation				Information on the production of the audio, visual or media publication.
Association	avpList	GS1_AttributeValuePairL ist	0..1	The transmission of non-standard data done in a simple, flexible, and easy to use method.

Content	Attribute / Role	Datatype /Secondary class	Multipli city	Definition
Association		AspectRatioInformation	0..*	Aspect Ratio information for an audio visual media product.
Attribute	audioSoundTypeCode	AudioSoundTypeCode	0..*	A code that indicates the type of audio sound available on the trade item.
Attribute	digitalisationLevelCode	DigitalisationLevelTypeCode	0..1	A code that indicates the way a record was produced. Three stages are involved in production: recording, editing/mixing and dubbing/transfer. Recording and editing/mixing stages can be analogue or digital. If digital, the stage is coded D. If analogue, the stage is coded A. "ADD" means that the recording was analogue and the editing/mixing was digital.
Attribute	visualMediaColourCode	VisualMediaColourCode	0..*	A code that indicates the colour system used in a film publication.
AudioVisualMediaProductionInformationModule				Information on the production of the audio.
Association		AudioVisualMediaProductionInformation	0..1	Information on the production of the audio.